

Logic Model Activity

Activity: YACH Case Study Logic Model

Creating a logic model based on a past YACH project will help youth better understand the components and process. There is not one right way to create a logic model. Encourage youth to have discussions about what they think should be included in this logic model given what they know from the case study. This activity will prepare youth to create a logic model for their own project.

Learning Objectives:

In completing this activity:

- Youth will define the components of logic models: inputs, outputs, and activities, review key players and program components of a past youth-led project.
- Youth will understand the flow of logic in creating a logic model.

Supplies:

- [Logic Model Concepts Handout](#)
- [Logic Model Template](#)
- [Complete Streets Montello Case Study](#)

Activity Steps:

- Read the Complete the Streets Montello Case study as a group
- Define components of logic models
- Complete a logic model for the project using the logic model template.

Reflection Questions:

- Who were the participants in your logic model? How was each role in the project important?
- What did you decide was your long-term outcome?
- How did you decide how outcomes differ from outputs in this logic model?
- What activities did you include in this logic model?
- Was it helpful to start with your outcomes and work backwards to define the rest of the components?



Extension

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